

## PGSA ADULT 7 V7 LEAGUE – OVER 40

This league is open to males who will become at least 40 years old by December 31, of the year in which league play occurs. It is also open to any female who turns at least 18 years old by December 31<sup>st</sup> of the year in which the season occurs.

- 1) FIFA laws will be followed in all matches with the exception of the following:
  - a. Unlimited substitutions will be permitted in all league matches.
  - b. There will be no off-side penalties.
  - c. All fouls are penalized via FIFA Laws of the game.
  - d. A penalty kick shall be taken at a distance of 12 yards from the goal line.
- 2) All matches will be played in a 7v7 format.
3. ) All matches will start promptly as scheduled. A team shall be allowed a ten (10) minute grace period after the scheduled start time before the game is forfeit.
- 4) A minimum of 5 players constitutes a team for a regularly scheduled match to begin. If a team fails to field at least five players anytime during a match the game will be considered a forfeit by the team with less than five players. The score will be recorded as a 1-0
- 5) All matches have two 25 minute halves. There will be no overtime during the regular season. Tournament matches will go straight to a shootout from the penalty spot.
- 6) Shin guards are required.
- 8) No slide tackling.
- 9) Any player receiving a red card from a match will be suspended for the next league match.
- 11) Any player accumulating 3 yellow cards in matches will be suspended from the next match. 12) Any player forced to sit out two games because of red card/yellow card accumulation is banned from participation for rest of season. Red and yellow cards carry over into the post season tournament and are not erased at the beginning of the tournament. League officials reserve the right to administer additional disciplinary measures if necessary to insure a safe and enjoyable playing experience for participants
- 13) STANDINGS AND TIE BREAKERS

Competition shall be based on a three (3) point system. Teams earn three (3) points for a win, one (1) point for a tie and zero (0) points for a loss.

Forfeits shall be scored 3-0 with the winning team being awarded three (3) points. The team that forfeited, zero (0)

Division bracket standings will be based upon total points accumulated with the team accumulating the most points finishing first. Total point ties within division brackets will be broken by the following tiebreakers in order. In any case where the described means of breaking the tie does not provide a solution, the next tiebreaker in order will be used. These are the tiebreakers:

Head to head between tied teams

Goal differential \* (goals for minus goals against). This will exclude any games with a common opponent where there was a forfeit to either or any of the teams tied for a position in the standings.

Fewest Goals allowed \* This will exclude any games with a common opponent where there was a forfeit to either or any of the teams tied for a position in the standings.

Goals For\* This will exclude any games with a common opponent where there was a forfeit to either or any of the teams tied for a position in the standings

Coin flip

\*Goals for and Goals against will be limited to 3 per game

#### PLAYER CONDUCT RULES:

Cumulation of 3 yellow cards in season - sit out next game

2 yellows in same game = red

Red card – player sits out next game.

Any player forced to sit out two games because of red card/yellow card accumulation is banned from participation for rest of season.

Red and yellow cards carry over into the post season tournament and are not erased at the beginning of the tournament.

League officials reserve the right to administer additional disciplinary measures if necessary to insure a safe and enjoyable playing experience for participants.